

PRE POST (cl	heck one)
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12-MINUTE - BEHAVIOR OBSERVATION CODING AND CLINICAL NOTES

1st 4-minute Instructions: "In this situation, tell [CHILD'S NAME] that it's playtime. Let them choose any activity that they wish. You just follow their lead and play along with them. Raise your hand if you understand. [WAIT FOR PARENT TO RESPOND]... And begin the activity."

CLIENT NAME			DATE	START		STOP TIN	ΛE	TOYS USED		
CAREGIV	FR					GOAL FOR	R SESSION			
CARLOIV	LIX		GOAL FOR SESSION							
PARENT'S STATEMENTS:	POSITIVE			TALLY CODES					TO	TAL
NEUTRAL PARENT TALK										
PRIDE (PRAISE, REFLECT, IMITATE, DESCRIBE, ENJOY)										
AVOID					TALLY C	ODES			TO	TAL
QUESTIONS										
COMMANDS	MANDS									
NEGATIVE TALK (NTA)										
STRATEGIES USED TO MANAGE BEHAVIOR – circle all strategies present during CDI										
TRANSITIONS	TRANSITIONS REDIRECT		CHANGE ENVIRONMENT				RULES			
MODELING	NG CALMING			REMOVA PRIVILE		WARNING			CHOICES	
IGNORE	WHEN-THI	IEN-THEN/IF-THEN		RE-DO)	HAND-OVER- HAND		RECOVERY		
	2	PAREN'	ENT-CHILD INTERACTION QUALITY INDEX							
PRIORITY ORDER		During 4	l minutes	of coding:						
Negative Talk						Str	rength	Note	· A	Address
		Parent	was ste	rn/harsh.			1	2		3
		Parent was intrusive. 1			1	2		<u>3</u>		
Command Question Neutral Parent Talk		Parent was withdrawn/disen			sengaged	l.	1	2		3
		Child w	vas emot	ionally reactive.			1	2		3
		Child ig	gnored c	caregiver.			1	2		3
		Child was controlling/dire Child was aggressive/rude			ctive.	1		2		<u>3</u>
					to careg	giver.	1	2		<u>3</u>

2 nd 4-minute Instructions:								
"That was fine. I	Now we'll switch to the se	econd activity. Tell [CHILD'S NA	AME] that it's your turn	to choose the				
activity. You may choose any activity. Keep them playing with you according to your rules. Raise your hand if								
you understand. [WAIT FOR PARENT TO RESPOND] And begin the activity."								
CLINICAL OBSERVATION OF INTERACTION DURING PARENT DIRECTED PLAY ACTIVITY								
CODE PARENT use	of commands during PDI							
COMMANDS				TOTAL				
STRATEGIES USED	TO MANAGE BEHAVIOR – ci	rcle all strategies present during	PDI					
TRANSITIONS	REDIRECT	CHANGE ENVIRON	IMENT	RULES				
MODELING	CALMING	REMOVAL OF PRIVILEGE	WARNING	CHOICES				
IGNORE	WHEN-THEN/IF-THEN	RE-DO HAND-OVER-HAND		IGNORE				
2 rd 4 minute Instr								
3 rd 4-minute Instructions: "That was fine. Now please tell [CHILD'S NAME] that it is time to clean up the toys. Have them put the toys away								
by [HIM/HERSELF]. Have them put all the containers back where they were. After four minutes have passed, I will								
let you know. Raise your hand if you understand. [WAIT FOR PARENT TO RESPOND]. And begin the activity."								
CLINICAL OBSERVATION OF INTERACTION DURING CLEAN UP ACTIVITY								
CODE PARENT use of commands during CU								
COMMANDS	TOTAL							
STRATEGIES USED TO MANAGE BEHAVIOR – circle all strategies present during CU								
TRANSITIONS	REDIRECT	CHANGE ENVIRON	IMENT	RULES				
MODELING	CALMING	REMOVAL OF PRIVILEGE	WARNING	CHOICES				
IGNORE	WHEN-THEN/IF-THEN	RE-DO	HAND-OVFR-HAND	RECOVERY				