

PC-CARE - Session 3



WEEKLY CODING AND CLINICAL NOTES

<u>4 min. Coding Instructions:</u> "Tell your child that it's playtime. Use all the skills you've learned while you follow along with [HIS/HER] play."										
CLIENT NA	DA	ΛTE	START TIME		STOP TI	ME TOYS	TOYS USED			
CAREGIVE	ER		GOAL FOR SESSION							
PARENT'S STATEMENTS: POSITIVE		Έ	TALLY CODES							
NEUTRAL PARENT TAI										
PRIDE (PRAISE, REFLE DESCRIBE, ENJOY)	E,									
AVOID	AVOID TALLY CODES						TOTAL			
QUESTIONS										
COMMANDS										
NEGATIVE TALK (NTA)										
STRATEGIES USED TO) MANAGE E	BEHAVIOR – ci	rcle all strat	egies pre	esent du	iring 4 minu	ites of codir	ng		
TRANSITIONS	NS REDIRE		CT CHANGE ENVIR			RONMENT		RULES		
MODELING	CAI	LMING	REMOV PRIVIL		WARNING		CHOICES			
IGNORE	WHEN-TH	IEN/IF-THEN	/IF-THEN RE-DO H		HAND-OVER- HAND		RECOVERY			
	,P	PARENT-CHI	ARENT-CHILD INTERACTION QUALITY INDEX							
PRIORITY ORDER		During 4 minut	es of coding	j :	N	ot at all	Somewhat	Very much		
Negative		Parent was ste	ern/harsh.			<u>1</u>	2	3		
Talk		Parent was intrusive.				<u>1</u>	2	3		
PRIDE		Parent was withdrawn/disengaged.			d.	1	2	3		
Command		Child was emo	tionally rea	ictive.		1	2	3		
		Child ignored	nild ignored caregiver. <u>1</u>					3		
		Child was controlling/directive.				<u>1</u>	2	3		
		Child was aggr	essive/rude	e to care	giver.	1	2	3		

Goals: Assess, reinforce PRIDE concepts, use Rules, and Positive Incentives (choices, when-then, if-then)

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PC-CARE Session 3 Checklist

Check-in (7 min.): Start Time___

- Assessment measures and feedback (WACB, etc.)
- Daily CARE handout collected, reviewed, discussed barriers to completion if applicable
- Discussed objectives and goals (related to child behaviors) for session
- Complete "Last Week's Strategies: What worked?" questionnaire

Mini-Didactic (10 min.): Start Time_

- Present Session 3 Strategies handout
- Explain, model, and/or role play Rules, and how and when to use Positive Incentives: Choices, When-Then, If-Then

4-minutes Coding (5 min.): Start Time_____

- Lead in statement given
- Reliable coding
- Gives feedback to caregiver
- Give coaching strategy for session, connect with session plan

Coaching (20 min.): Start Time____

Uses 3 levels of coaching: sufficient quantity, timing, pace, tone, and variety

Coach Coding (tally up coaching levels used in 5 minutes)									
Start Time:		End Time:							
Level 1 (Lead)									
Lovel 2 (Fellow & Draise)									
Level 2 (Follow & Praise)	Missed Opp.			Errors					
Level 2 (Evalain and	Explanations		Observatio	ons	Generalizations				
Level 3 (Explain and Rapport)									

Coached to stated objectives of session:

- a. Rules _____
- b. Choices _____
- c. When-Then _____
- d. If-Then _____

Used exercises to achieve coaching goals if needed

Gave warning (1, 2, 5 minute) before end of session

Closing the session (12 min.): Start Time____

- Reviews accomplishments of session related to child behaviors
- Complete "Using Strategies at Home" questionnaire
- Shows graph of parent progress, connect with treatment goals
- Gives Daily CARE handout, connect with parent performance and treatment goals: Rules, Positive Incentives (Choices, When-Then, or If-Then) at home
- Asks if caregiver will be able to come to session next week
- Tells caregiver plan for next week

CLINICAL NOTES: