

Strategies to Manage Behaviors PC-CARE

PC-CARE SESSION 4

Skill	Reason	Example
Effective Commands	 Tells child they NEED to listen Should only be used when other skills are not enough, and a task must be accomplished now 	 "Please put on your shoes." "Please share one of your toys with me."
Consistent Consequences	 Reinforces importance of following parents' directions Helps children feel safe by knowing what will happen if they comply/don't comply 	 Praise for following directions: "Thank you for listening." Removal of Privilege for not following directions: "You didn't do what I told you to do, so you will not get your sticker."

Effective Commands: Calmly Tell Your Child Exactly What To Do, then Wait		
Skill	Reason	
Calmly	 When you are calm, your child is more likely to remain calm Your child will learn to listen always, rather than only when you yell 	
Tell	 If you ask ("Can you brush teeth?") or suggest ("Let's brush teeth"), a perfectly reasonable response from your child is "No" or "I don't want to." When you tell ("Please brush teeth"), compliance is the only reasonable response. 	
Your Child	 Make sure the command is developmentally appropriate for your child If the task is too difficult, your child cannot comply 	
Exactly	 When you are specific ("sit still" vs. "be good"), it reduces demands on your child to figure out how to comply and reduces room for questions 	
What <u>To Do</u>	 Avoid "no, don't, stop, quit, not" in commands, as these words encourage children to do exactly what you asked them not to do Children are not good at inferring meaning ("don't run" could mean "hop or cartwheel instead"; "please walk calmly" makes it clear what to do) 	
Then Wait	 Pause for 5 seconds after giving a command to give your child a chance to listen Children's brains can take 5 seconds to process commands and initiate a response 	

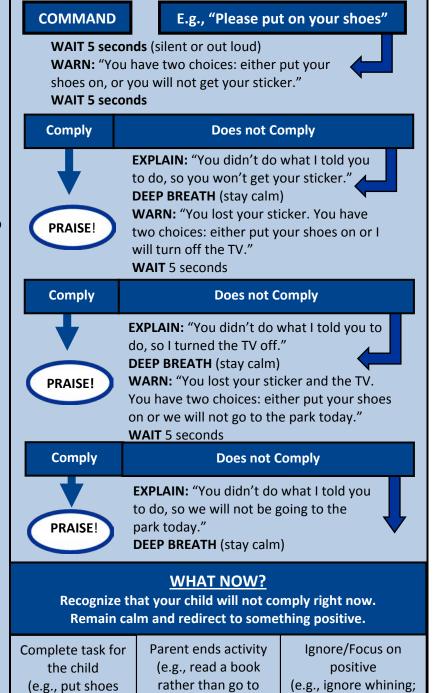
Copyright © 2016 by University of California, Davis. Timmer, S., Hawk, B., Lundquist, K., Forte, L., Aviv, R., Boys, D., & Urquiza, A. (2016) *PC-CARE: Course of Treatment Manual.* Unpublished Manuscript.

Praise for Following Directions

- Rewards following directions
- "Thank you for listening"
- "Great job following directions"

Removal of Privilege for Not Following Directions

- ONE warning tells a child that they must comply
- Consistency and follow-through improve later compliance
- If you do not follow through with taking away a privilege after a child has chosen to lose it, the thought of losing a privilege will lack any power to get the child to comply.
- Choose well! Privileges must be: Important to the child; small in scope; and easy for you to enforce without interfering with necessary routines.
- Logical consequences feel fair, and could result from that behavior in the "real world."
- How many? No more than 3 per command. After 3, non-compliance is receiving too much attention.
- How long to remove? Never more than 1 day. Children should start fresh every morning with the opportunity to succeed. Often, 15-30 minutes is long enough and gives parents consequences for later noncompliance.



the park, carry child

to the car)

praise calm,

creative, etc. action)

on for child)